

DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUU	UUU	GGGGGGGGGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDD	DDD	BBB	UUU	UUU	GGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG
DDDDDDDDDDDD	EEEEEEEEEEEEEE	BBBBBBBBBBBB	UUUUUUUUUUUUUU	UUUUUUUUUUUUUU	GGGGGGGGGG

[illegible]

```
0001 0 MODULE DBGLANVEC (IDENT = 'V04-000') =
0002 0
0003 1 BEGIN
0004 1
0005 1 *****
0006 1 *
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0024 1 *
0025 1 *
0026 1 *****
0027 1
0028 1
0029 1 WRITTEN BY
0030 1 Bruce Olsen July, 1980
0031 1
0032 1 REWRITTEN BY
0033 1 Rich Title July, 1983
0034 1
0035 1 MODULE FUNCTION
0036 1 This module contains several miscellaneous routines for
0037 1 manipulating descriptors. The name of the module is a holdover
0038 1 from the days when each language had its own Primary and Value
0039 1 Descriptors. At that time, this module had routines which
0040 1 did a CASE on the language, and called the appropriate language
0041 1 routine. Now that we have common Primary and Value descriptors
0042 1 for all languages, this is no longer necessary. But the routines
0043 1 for copying descriptors, deleting descriptors, and so on,
0044 1 still reside in this module.
0045 1
0046 1
0047 1 MODIFIED BY
0048 1 R. Title Aug 1982 Put in code to check for implementation
0049 1 level = 3, so that we can test new support
0050 1 for PASCAL, PLI, and COBOL.
0051 1 R. Title Aug 1982 Added comments to each routine so that
0052 1 the description now says what the routine
0053 1 does, instead of just saying "see the
0054 1 language-specific routines".
0055 1 R. Title Mar 1983 Removed all of the "level 2" PASCAL,
0056 1 PL/I and COBOL code.
0057 1
```


DBGLANVEC
V04-000

E 13
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32;1

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```
.. 58      0058 1 REQUIRE 'SRCS:DBGPROLOG.REQ';
.. 59      0192 1
.. 60      0193 1 FORWARD ROUTINE
.. 61      0194 1     DBGSNGET_LVAL,
.. 62      0195 1     DBGSNGET_TYPE,
.. 63      0196 1     DBGSNMAKE_VAL_DESC,
.. 64      0197 1     DBGSNTYPE_CONV,
.. 65      0198 1     DBGSNSYMBOLIZE,
.. 66      0199 1     DBGSNGET_PAGES,
.. 67      0200 1     DBGSNGET_LENGTH,
.. 68      0201 1     DBGSNCOPY_DESC,
.. 69      0202 1     COPY_DESC_HANDLER,
.. 70      0203 1     DBGSNFREE_DESC,
.. 71      0204 1     DBGSNGET_SYMID,
.. 72      0205 1     DBGSNINITIALIZE: NOVALUE;
```

```

74      0206 1 EXTERNAL ROUTINE
75      0207 1     DBG$DATA_LENGTH,
76      0208 1     DBG$EVAL_LANG_OPERATOR,
77      0209 1
78      0210 1     DBG$GET_MEMORY,
79      0211 1     DBG$GET_TEMPMEM,
80      0212 1     DBG$MAKE_VMS_DESC,
81      0213 1
82      0214 1     DBG$PRIM_TO_VAL,
83      0215 1
84      0216 1     DBG$PRINT_AGGREGATE: NOVALUE,
85      0217 1     DBG$PRINT_IDENTIFIER,
86      0218 1
87      0219 1     DBG$PRINT_VALUE: NOVALUE,
88      0220 1     DBG$REL_MEMORY: NOVALUE;
89      0221 1
90      0222 1 EXTERNAL
91      0223 1     DBG$GB_LANGUAGE : BYTE,
92      0224 1     DBG$GL_CONVERT_TOKEN,
93      0225 1     DBG$GL_DEPOSIT_TOKEN;
94      0226 1
95      0227 1 LITERAL
96      0228 1     MIN_LANGUAGE_CODE = MIN (DBG$K_PLI, DBG$K_PASCAL, DBG$K_COBOL),
97      0229 1     MAX_LANGUAGE_CODE = MAX (DBG$K_PLI, DBG$K_PASCAL, DBG$K_COBOL);
98      0230 1
99      0231 1 OWN
100     0232 1     COPY_DESC_HEAD;
101     0233 1
102     0234 1
103     0235 1
104     0236 1

! Obtain length from VMS descriptor
! Evaluate operator expressions in
!   current language
! Allocate permanent memory
! Allocate temporary memory
! Convert Primary Descriptor to
!   VMS descriptor
! Convert Primary Descriptor to
!   Value Descriptor
! Output an aggregate object
! Replacement for DBG$NSYMBOLIZE -
!   prints an identifier.
! Print a value descriptor.
! Release memory

! Language code for current language
! Pointer to CONVERT token
! Pointer to DEPOSIT token

! Points to the header of a copied descriptor,
! if we are copying the descriptor into
! permanent memory. This is used by
! COPY_DESC_HANDLER.
```

```
106 0237 1 GLOBAL ROUTINE DBG$NGET_LVAL (PRIM_DESC, PARAM2, PARAM3) =
107 0238 1
108 0239 1 FUNCTIONAL DESCRIPTION:
109 0240 1
110 0241 1     Obtains a symbol's lvalue using the primary descriptor for that
111 0242 1     symbol. Note that most types of named constants do not have an
112 0243 1     lvalue. The debugger gives special treatment to named constants
113 0244 1     which have read only memory allocated to contain their value.
114 0245 1
115 0246 1     This routine is still called from DBGEXC,
116 0247 1     in the process of displaying "old value", "new value" on watchpoints.
117 0248 1     This routine can thus go away when DBGEXC is replaced by DBGEVENT.
118 0249 1
119 0250 1 FORMAL PARAMETERS:
120 0251 1
121 0252 1     prim_desc      - A longword which contains the address of a primary descriptor
122 0253 1
123 0254 1     param2         - The address of a quadword to contain the lvalue of the
124 0255 1                     entity described by the primary descriptor and the bit
125 0256 1                     offset, if any. The byte address will be contained in
126 0257 1                     in the first longword, the bit offset in the second
127 0258 1                     longword.
128 0259 1
129 0260 1     param3         - The address of a longword to contain the address of
130 0261 1                     a message argument vector as described on page 4-119
131 0262 1                     of the VAX/VMS system reference, volume 1A
132 0263 1
133 0264 1 IMPLICIT INPUTS:
134 0265 1
135 0266 1     NONE
136 0267 1
137 0268 1 IMPLICIT OUTPUTS:
138 0269 1
139 0270 1     NONE
140 0271 1
141 0272 1 ROUTINE VALUE:
142 0273 1
143 0274 1     An unsigned longword integer completion code
144 0275 1
145 0276 1 COMPLETION CODES:
146 0277 1
147 0278 1     ST$K_SUCCESS (1) - Success. The object described by the input primary
148 0279 1                         descriptor has an lvalue which is being returned.
149 0280 1
150 0281 1     ST$K_ERROR   (2) - Failure. Object does not have an lvalue.
151 0282 1
152 0283 1 SIDE EFFECTS:
153 0284 1
154 0285 1     NONE
155 0286 1
156 0287 1
157 0288 1 BEGIN
158 0289 1
159 0290 1 MAP
160 0291 1     PRIM_DESC : REF DBG$PRIMARY;      ! Points to a new style Primary
161 0292 1
162 0293 1     ! Descriptor.
```



```
163 0294 2
164 0295
165 0296
166 0297
167 0298
168 0299
169 0300
170 0301
171 0302
172 0303
173 0304
174 0305
175 0306
176 0307
177 0308
178 0309
179 0310
180 0311
181 0312
182 0313
183 0314
184 0315
185 0316
186 0317
187 0318
188 0319
189 0320
190 0321
191 0322
192 0323
193 0324
194 0325
195 0326
196 0327
197 0328
198 0329
199 0330
200 0331 1

LOCAL
    VMS_DESC: REF DBG$STG_DESC;
    VMS_DESC_AREA: DBG$STG_DESC;

IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
THEN
    BEGIN
        ! Set up the VMS descriptor.
        VMS_DESC = VMS_DESC_AREA;
        ! Call the routine that fills in the VMS descriptor.
        DBG$MAKE_VMS_DESC (.PRIM_DESC, .VMS_DESC);
    END

    ! Value descriptor or volatile value descriptor - we already
    ! have a VMS descriptor.
ELSE IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_VALUE_DESC
OR .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_V_VALUE_DESC
THEN
    VMS_DESC = PRIM_DESC [DBG$A_VALUE_VMSDESC]

    ! We do not expect any other kind of descriptor.
ELSE
    $DBG_ERROR ('DBGLANVEC\DBG$NGET_LVAL unknown descriptor kind');

    ! Fill in the output parameter to point to the
    ! (byte address, bit offset) quadword in the VMS descriptor.
    .PARAM2 = .VMS_DESC[DSC$A_POINTER];
    .PARAM2 + 4 = .VMS_DESC[DSC$L_POS];
RETURN ST$K_SUCCESS;
END;
```

```
.TITLE DBGLANVEC
.IDENT \V04-000\
```

```
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
```

```
.ASCII \DBGLANVEC\<92>\DBG$NGET_LVAL unknown d\ :
```

```
.ASCII \descriptor kind\ :
```

```
.PSECT DBG$OWN,NOEXE, PIC,2
```

```
00000 COPY_DESC HEAD:
```

```
.BLKB 4
```

```
.EXTRN DBG$DATA_LENGTH
```

```
.EXTRN DBG$EVAL_LANG_OPERATOR
```

```
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 2F 00000 P.AAA:
6F 6E 6B 6E 75 20 4C 41 56 4C 5F 54 45 47 4E 0000F
64 6E 69 6B 20 72 6F 74 70 69 72 63 73 65 0001E
00022
```

.ENTRY	DBG\$NGET_LVAL, Save R2	: 0237
SUBL2	#12, SP	: :
CMPZV	#16, #8, @PRIM_DESC, #121	: 0299
BNEQ	1\$: :
MOVAB	VMS_DESC_AREA, VMS_DESC	: 0305
PUSHL	VMS_DESC	: 0309
PUSHL	PRIM_DESC	: :
CALLS	#2, DBG\$MAKE_VMS_DESC	: :
BRB	4\$: 0299
CMPZV	#16, #8, @PRIM_DESC, #122	: 0315
BEQL	2\$: :
CMPZV	#16, #8, @PRIM_DESC, #131	: 0316
BNEQ	3\$: :
ADDL3	#20, PRIM_DESC, VMS_DESC	: 0318
BRB	4\$: :
PUSHAB	P.AAA	: 0323
PUSHL	#1	: :
PUSHL	#164706	: :
CALLS	#3, LIB\$SIGNAL	: :
MOVL	PARAM2, R0	: 0328
MOVQ	4(VMS_DESC), (R0)	: :
MOVL	#1, R0	: 0330
RET		: 0331

```
; Routine Size: 98 bytes,   Routine Base: DBG$CODE + 0000
```



```

202 0332 1 GLOBAL ROUTINE DBGSNGET_TYPE (PRIM_DESC, PARAM2, PARAM3) =
203 0333 1
204 0334 1 FUNCTIONAL DESCRIPTION:
205 0335 1
206 0336 1     Uses a symbol's primary descriptor to return type information. The
207 0337 1     types recognized are limited to three:
208 0338 1
209 0339 1     1)      - type named constant and instruction
210 0340 1             (lexical entities, labels)
211 0341 1
212 0342 1     2)      - type named constant and
213 0343 1             noinstruction (symbolic literals)
214 0344 1
215 0345 1     3)      - type other
216 0346 1
217 0347 1     This routine is still called from DBGEXC.
218 0348 1     It can go away when we convert over to the new DBGEVENT.
219 0349 1
220 0350 1 FORMAL PARAMETERS:
221 0351 1
222 0352 1     prim_desc      - A longword containing the address of a primary descriptor
223 0353 1
224 0354 1     param2         - The address of a longword to contain an unsigned integer
225 0355 1                     encoding of the symbol's type as follows:
226 0356 1
227 0357 1             dbg$kc_instruction (125)      - named constant, instruction
228 0358 1
229 0359 1             dbg$kc_nc_other (126)         - named constant, noinstruction
230 0360 1
231 0361 1             dbg$kc_other (127)           - other
232 0362 1
233 0363 1     param3         - The address of a longword to contain the address of
234 0364 1                     a message argument vector as described on page 4-119
235 0365 1                     of the VAX/VMS system reference, volume 1A
236 0366 1
237 0367 1 IMPLICIT INPUTS:
238 0368 1
239 0369 1     NONE
240 0370 1
241 0371 1 IMPLICIT OUTPUTS:
242 0372 1
243 0373 1     In case of a severe error return, a message argument vector is constructed
244 0374 1     from dynamic storage and returned.
245 0375 1
246 0376 1 ROUTINE VALUE:
247 0377 1
248 0378 1     An unsigned integer longword completion code
249 0379 1
250 0380 1 COMPLETION CODES:
251 0381 1
252 0382 1     ST$K_SUCCESS (1) - Success. Type information recovered and returned.
253 0383 1
254 0384 1     ST$K_SEVERE (4) - Failure. No type information recovered. Message
255 0385 1                     argument vector constructed and returned.
256 0386 1
257 0387 1 SIDE EFFECTS:
258 0388 1

```

DBGLANVEC
V04-000

K 13
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32;1

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```
: 259      0389 1 1      NONE
: 260      0390 1 1
: 261      0391 2 2      BEGIN
: 262      0392 2 2
: 263      0393 2 2      ! For now, always return 'OTHER'. This may not be completely
: 264      0394 2 2      ! correct - we will fix it up later.
: 265      0395 2 2
: 266      0396 2 2      .PARAM2 = DBG$K_OTHER;
: 267      0397 2 2      RETURN ST$K_SUCCESS;
: 268      0398 1 1      END;
```

```
08 BC 7F 8F 0000 0000
50 9A 00002
01 D0 00007
04 0000A
```

```
.ENTRY DBG$NGET TYPE, Save nothing
MOVZBL #127, @PARAM2
MOVL #1, R0
RET
```

```
: 0332
: 0396
: 0397
: 0398
```

; Routine Size: 11 bytes, Routine Base: DBG\$CODE + 0062

```
270 0399 1 GLOBAL ROUTINE DBG$NMAKE_VAL_DESC (PRIM_DESC, PARAM2, PARAM3, PARAM4) =
271 0400 1
272 0401 1
273 0402 1
274 0403 1
275 0404 1
276 0405 1
277 0406 1
278 0407 1
279 0408 1
280 0409 1
281 0410 1
282 0411 1
283 0412 1
284 0413 1
285 0414 1
286 0415 1
287 0416 1
288 0417 1
289 0418 1
290 0419 1
291 0420 1
292 0421 1
293 0422 1
294 0423 1
295 0424 1
296 0425 1
297 0426 1
298 0427 1
299 0428 1
300 0429 1
301 0430 1
302 0431 1
303 0432 1
304 0433 1
305 0434 1
306 0435 1
307 0436 1
308 0437 1
309 0438 1
310 0439 1
311 0440 1
312 0441 1
313 0442 1
314 0443 1
315 0444 1
316 0445 1
317 0446 1
318 0447 1
319 0448 1
320 0449 1
321 0450 1
322 0451 1
323 0452 1
324 0453 1
325 0454 1
326 0455 1
```

GLOBAL ROUTINE DBG\$NMAKE_VAL_DESC (PRIM_DESC, PARAM2, PARAM3, PARAM4) =

++
FUNCTIONAL DESCRIPTION:

Translates language specific primary descriptors to language specific value descriptors. This routine should be able to use the symbol table access routines and the information contained within the primary descriptor to construct a descriptor which represents a 'value materialization' for the object represented by the input primary descriptor.

Note that this routine must be able to use life-time, invocation, and generation information to produce an accurate value descriptor of the input object, or to decide when the value of an object cannot be materialized (such as when the user's PC is not within the scope of a dynamic variable).

Value descriptors produced by this routine must be marked (within the type field of the language independent header block) as to whether they are non-volatile (dsc\$k_value_desc) or volatile (dsc\$k_v_value_desc). Volatile value descriptors will NOT be stored to represent '\', 'last value'.

Since value descriptors may be used as target descriptors (as input to dbg\$npli_type_conv), some provision must be made for incorporating a value pointer field within the value descriptor. This type of value descriptor is loosely defined as a volatile type.

This routine is still called from DBGEXC in the process of giving watchpoint display. It can thus go away when DBGEXC is replaced by DBGEVENT.

This routine call a language-specific routine based on the language code in the descriptor header.

FORMAL PARAMETERS:

prim_desc - A longword containing the address of a primary descriptor

param2 - A longword containing boolean true or false. When true, the caller is requesting the construction of a value descriptor that can be used as a target descriptor for the type converter. The resulting value must therefore contain a pointer to the value of the entity described by the input primary descriptor. Presumably, such a value descriptor will be of volatile type.

param3 - The address of a longword to contain the address of the resulting value descriptor

param4 - The address of a longword to contain the address of a message argument vector as described on page 4-119 of the VAX/VMS system reference, volume 1A

IMPLICIT INPUTS:

Depends on the language-specific routine.


```

327 0456 1 | IMPLICIT OUTPUTS:
328 0457 1 |
329 0458 1 |     In case of a success return, the resulting value descriptor must be
330 0459 1 |     constructed from dynamic storage and returned.
331 0460 1 |
332 0461 1 |     In case of a severe error return, a message argument vector must be
333 0462 1 |     constructed from dynamic storage and returned.
334 0463 1 |
335 0464 1 | ROUTINE VALUE:
336 0465 1 |
337 0466 1 |     An unsigned integer longword completion code
338 0467 1 |
339 0468 1 | COMPLETION CODES:
340 0469 1 |
341 0470 1 |     STSK_SUCCESS (1) - Success. Value descriptor constructed and returned.
342 0471 1 |
343 0472 1 |     STSK_SEVERE (4) - Failure. Value descriptor not constructed. Message
344 0473 1 |     argument vector constructed and returned.
345 0474 1 |
346 0475 1 | SIDE EFFECTS:
347 0476 1 |
348 0477 1 |     NONE
349 0478 1 |
350 0479 2 | BEGIN
351 0480 2 |
352 0481 2 | MAP
353 0482 2 |     PRIM_DESC: REF DBG$PRIMARY;
354 0483 2 |
355 0484 2 |     ! Don't convert to value desc if the primary is an aggregate.
356 0485 2 |
357 0486 2 | IF .PRIM_DESC [DBG$V_DHDR_AGGR]
358 0487 2 | THEN
359 0488 2 |     .PARAM3 = .PRIM_DESC
360 0489 2 | ELSE
361 0490 2 |     IF NOT DBG$PRIM_TO_VAL (
362 0491 2 |         .PRIM_DESC
363 0492 2 |         (IF .PARAM2 THEN DBG$K_V_VALUE_DESC ELSE DBG$K_VALUE_DESC),
364 0493 2 |         .PARAM3)
365 0494 2 |     THEN
366 0495 2 |         $DBG_ERROR ('DBGLANVEC\DBG$NMAKE_VAL_DESC bad return code from PRIM_TO_VAL');
367 0496 2 | RETURN STSK_SUCCESS;
368 0497 1 | END;
```

.PSECT DBG\$PLIT,NOWRT, SHR, PIC,0

```

24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 3D 00030 P.AAB: .ASCII \=DBGLANVEC\<92>\DBG$NMAKE_VAL_DESC bad \
20 43 53 45 44 5F 4C 41 56 5F 45 4B 41 4D 4E 0003F
6F 72 66 20 65 64 6F 63 20 6E 72 75 74 65 72 0004E
4C 41 56 5F 4F 54 5F 4D 49 52 50 20 6D 00052
00061 .ASCII \return code from PRIM_TO_VAL\

```

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

DBGLANVEC
V04-000

N 13
16-Sep-1984 01:24:56 VAX-11 Bliss-32 V4.0-742
14-Sep-1984 12:17:01 [DEBUG.SRC]DBGLANVEC.B32;1

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			0000	00000	.ENTRY	DBG\$MAKE_VAL_DESC, Save nothing	...	0399
	50	04	AC	D0 00002	MOVL	PRIM_DESC, R0	...	0486
	06	04	A0	E9 00006	BLBC	4(R0), 1\$...	
0C	BC		50	D0 0000A	MOVL	R0, @PARAM3	...	0488
			32	11 0000E	BRB	4\$...	
		0C	AC	DD 00010	PUSHL	PARAM3	...	0493
	06	08	AC	E9 00013	BLBC	PARAM2, 2\$...	0492
	7E	83	8F	9A 00017	MOVZBL	#131, -(SP)	...	
			04	11 0001B	BRB	3\$...	
	7E	7A	8F	9A 0001D	MOVZBL	#122, -(SP)	...	
			50	DD 00021	PUSHL	R0	...	0491
00000000G	00		03	FB 00023	CALLS	#3, DBG\$PRIM_TO_VAL	...	
	15		50	E8 0002A	BLBS	R0, 4\$...	
		00000000'	EF	9F 0002D	PUSHAB	P, AAB	...	0495
			01	DD 00033	PUSHL	#1	...	
		00028362	8F	DD 00035	PUSHL	#164706	...	
00000000G	00		03	FB 0003B	CALLS	#3, LIB\$SIGNAL	...	
	50		01	D0 00042	MOVL	#1, R0	...	0496
			04	00045	RET		...	0497

; Routine Size: 70 bytes. Routine Base: DBG\$CODE + 006D

```
370 0498 1 GLOBAL ROUTINE DBG$NTYPE_CONV (VALUE_DESC, PARAM2, PARAM3, PARAM4, PARAM5) =
371 0499 1
372 0500 1 FUNCTIONAL DESCRIPTION:
373 0501 1
374 0502 1 Performs language specific and language independent type conversions.
375 0503 1 These will be both internal-to-internal and internal-to-external in
376 0504 1 nature. Target may be described by either language
377 0505 1 specific value descriptor or a subset of VAX standard descriptors.
378 0506 1 The latter category includes the following:
379 0507 1
380 0508 1 dsc$k_dtype_v
381 0509 1
382 0510 1 dsc$k_dtype_b, dsc$k_dtype_bu
383 0511 1
384 0512 1 dsc$k_dtype_w, dsc$k_dtype_wu
385 0513 1
386 0514 1 dsc$k_dtype_l, dsc$k_dtype_lu
387 0515 1
388 0516 1 dsc$k_dtype_q, dsc$k_dtype_qu
389 0517 1
390 0518 1 dsc$k_dtype_f, dsc$k_dtype_d
391 0519 1
392 0520 1 dsc$k_dtype_t
393 0521 1
394 0522 1 The source descriptor must be a language specific value descriptor.
395 0523 1
396 0524 1 Note that this routine will be used to obtain the 'printable' (external)
397 0525 1 value of the source as the result of EXAMINE commands.
398 0526 1
399 0527 1 This routine is still called from a couple of places; one is to
400 0528 1 convert the expression in an IF or a WHILE command to boolean;
401 0529 1 another is to display the value of watchpoints in 'old value',
402 0530 1 'new value' displays. (This second use of this routine will go
403 0531 1 away when DBGEVENT replaces DBGEXC.)
404 0532 1
405 0533 1 FORMAL PARAMETERS:
406 0534 1
407 0535 1 value_desc - A longword which contains the address of
408 0536 1 a language specific value descriptor
409 0537 1
410 0538 1 param2 - A longword containing an integer encoding of the radix
411 0539 1 to be used when converting to a 'printable' value:
412 0540 1
413 0541 1 dbg$k_default (1) - source language default radix
414 0542 1
415 0543 1 dbg$k_binary (2) - binary radix
416 0544 1
417 0545 1 dbg$k_octal (8) - octal radix
418 0546 1
419 0547 1 dbg$k_decimal (10) - decimal radix
420 0548 1
421 0549 1 dbg$k_hex (16) - hexadecimal radix
422 0550 1
423 0551 1 Note that this parameter is significant ONLY when the
424 0552 1 object described by the source descriptor is to be
425 0553 1 converted to external format. A request for a binary,
426 0554 1 octal, or hex 'printable' value means to consider the
```



```

427 0555 1
428 0556 1
429 0557 1
430 0558 1
431 0559 1
432 0560 1
433 0561 1
434 0562 1
435 0563 1
436 0564 1
437 0565 1
438 0566 1
439 0567 1
440 0568 1
441 0569 1
442 0570 1
443 0571 1
444 0572 1
445 0573 1
446 0574 1
447 0575 1
448 0576 1
449 0577 1
450 0578 1
451 0579 1
452 0580 1
453 0581 1
454 0582 1
455 0583 1
456 0584 1
457 0585 1
458 0586 1
459 0587 1
460 0588 1
461 0589 1
462 0590 1
463 0591 1
464 0592 1
465 0593 1
466 0594 1
467 0595 1
468 0596 1
469 0597 1
470 0598 1
471 0599 1
472 0600 1
473 0601 1
474 0602 1
475 0603 1
476 0604 1
477 0605 1
478 0606 1
479 0607 1
480 0608 1
481 0609 1
482 0610 1
483 0611 1

```

value of source as a bit pattern to be translated to special characters. In this sense, the type of the source value is not significant - only the length. Values will therefore be displayed as unsigned integers within the specified radix. Values will be left-extended to nibble boundaries.

param3 - A longword containing an unsigned integer encoding of the type of information contained within the target parameter:

dbg\$k_vax_desc (130) - target contains the address of a VAX standard descriptor

Note: The caller of dbg\$xxxx_type_conv must assure that the dsc\$a_pointer field of the descriptor contains the address of an appropriately large block of storage.

dbg\$k_value_desc (122) - target contains the address of a language specific value descriptor. The type convertor deposits the value of Source into the address of the value in Target.

dbg\$k_external_desc (129) - target contains the address of a VAX standard string descriptor. This is a request to convert to 'printable' format. Conversion must include check for unprintable characters.

param4 - A longword which contains the address of either a VAX standard descriptor, or a language specific value descriptor

param5 - The address of a longword to contain the address of a message argument vector as described on page 4-119 of the VAX/VMS system reference, volume 1A

IMPLICIT INPUTS:

NONE

IMPLICIT OUTPUTS:

When this routine is called to obtain the 'printable' (external) value of the source object, the target will contain the address of a VAX standard string descriptor with length and pointer fields set to 0. Dynamic storage must be obtained to contain the resulting ascii string.

In all other cases, this routine is not required to allocate storage to contain the resulting value of a conversion request. Targets which are described by VAX standard descriptors MUST contain the address of a block of storage (the dsc\$a_pointer field) in which the resulting value of the conversion will be stored.

Dynamic storage must be used to construct the message argument vector upon a severe error return.

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ROUTINE VALUE:

unsigned integer longword completion code

COMPLETION CODES:

STSK_SUCCESS (1) - Success. Conversion performed.

STSK_SEVERE (4) - Failure. No conversion. Message argument vector constructed and returned.

SIDE EFFECTS:

Informational messages such as string and number truncation may be issued during processing.

BEGIN

SELECTONE .PARAM3 OF
SET

! One place this routine is called is in the processing of the
! IF, WHILE, and INCR commands, in order to convert the given
! value to a type understood by the command.
! In these cases, the third parameter is DBGSK_VAX_DESC and
! the fourth parameter is a pointer to a VAX standard descriptor.

[DBGSK_VAX_DESC] :

BEGIN

LOCAL

V_VAL_DESC: REF DBG\$VALDESC;

! Build a volatile value descriptor around the given VAX
! standard descriptor.

V_VAL_DESC = DBG\$GET_TEMPHEM (DBGSK_VALDESC_BASE_SIZE+4);

CRSMOVE (12, .VALUE_DESC, V_VAL_DESC);

V_VAL_DESC[DBG\$B_DHDR_TYPE] = DBGSK_V_VALUE_DESC;

V_VAL_DESC[DBG\$W_DHDR_LENGTH] = 4 * (DBGSK_VALDESC_BASE_SIZE+4);

CRSMOVE (12, .PARAM4, V_VAL_DESC[DBG\$A_VALUE_VMSDESC]);

! Call the EVAL_LANG_OPERATOR routine to do the conversion.

DBG\$EVAL_LANG_OPERATOR (
DBG\$GL_CONVERT_TOKEN,
.VALUE_DESC,
.V_VAL_DESC);

END;

! Another case is during the output of watchpoints in
! "old value", "new value".

[DBGSK_EXTERNAL_DESC] :

BEGIN

MAP

```
541 0669 VALUE_DESC: REF DBG$PRIMARY;
542 0670
543 0671 ! Check for aggregate.
544 0672
545 0673 IF .VALUE_DESC [DBG$V_DHDR_AGGR]
546 0674 THEN
547 0675     DBG$PRINT_AGGREGATE (.VALUE_DESC, .PARAM2)
548 0676
549 0677 ELSE
550 0678     ! Call the PRINT_VALUE routine
551 0679     !
552 0680     DBG$PRINT_VALUE (.VALUE_DESC, .PARAM2, FALSE, FALSE);
553 0681
554 0682     ! This is kind of a kludge. We fill in a -1 to PARAM5
555 0683     ! and this indicates to the caller in DBGEXC that the
556 0684     ! value has already been displayed.
557 0685     !
558 0686     .PARAM5 = -1;
559 0687
560 0688 END;
561 0689
562 0690 ! I don't think there are any other cases where this routine
563 0691 ! is still used, so signal an internal DEBUG error.
564 0692
565 0693 [OTHERWISE] :
566 0694     $DBG_ERROR ('DBGLANVEC\DBG$NTYPE_CONV');
567 0695
568 0696
569 0697 TES;
570 0698 RETURN STS$K_SUCCESS;
571 0699 END;
```

```
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 1B 0006E P.AAC: .PSECT DBG$PLIT, NOWRT, SHR, PIC, 0
56 4E 4F 43 5F 45 50 59 54 4E 0007D .ASCII <24>\DBGLANVEC\<92>\DBG$NTYPE_CONV\
```

```
00000082 50 0C AC D0 00002
8F 50 D1 00006
33 12 0000D
0C DD 0000F
01 FB 00011
50 D0 0001B
66 04 BC 0C 28 0001B
02 A6 B3 8F 90 00020
66 30 B0 00025
14 A6 10 BC 0C 28 0002B
56 DD 0002E
04 AC DD 00030
00000000G 00 00000000G 00 9F 00033
03 FB 00039
```

```
.PSECT DBG$CODE, NOWRT, SHR, PIC, 0
.ENTRY DBG$NTYPE_CONV, Save R2,R3,R4,R5,R6
0498
MOV L PARAM3, R0 0632
C M P L R0, #150 0641
B N E Q 1$
PUSH L #12 0649
CALLS #1, DBG$GET_TEMPHEM
MOV L R0, V_VAL_DESC
MOV C3 #12, @VALUE_DESC, (V_VAL_DESC) 0650
MOV B #125, 2(V_VAL_DESC) 0651
MOV W #48, (V_VAL_DESC) 0652
MOV C3 #12, @PARAM4, 20(V_VAL_DESC) 0653
PUSH L V_VAL_DESC 0660
PUSH L VALUE_DESC 0659
PUSH AB DBG$GC_CONVERT_TOKEN 0657
CALLS #3, DBG$EVAL_LANG_OPERATOR
```


DBGLANVEC
V04-000

F 14
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32;1

Page 16
(6)

00000081	8F		48	11	00040	BRB	5\$	0632
			50	D1	00042	1\$: CMPL	R0, #129	0666
	52	04	2A	12	00049	BNEQ	4\$	
	0E	04	AC	DD	0004B	MOVL	VALUE_DESC, R2	0673
		08	A2	E9	0004F	BLBC	4(R2)-2\$	
			AC	DD	00053	PUSHL	PARAM2	0675
00000000G	00		52	DD	00056	PUSHL	R2	
			02	FB	00058	CALLS	#2, DBG\$PRINT_AGGREGATE	
			0E	11	0005F	BRB	3\$	
		08	7E	7C	00061	2\$: CLRQ	-(SP)	0681
			AC	DD	00063	PUSHL	PARAM2	
00000000G	00		52	DD	00066	PUSHL	R2	
14	BC		04	FB	00068	CALLS	#4, DBG\$PRINT_VALUE	
			01	CE	0006F	3\$: MNEGL	#1, @PARAM5	0687
			15	11	00073	BRB	5\$	0632
		00000000'	EF	9F	00075	4\$: PUSHAB	P.AAC	0694
			01	DD	0007B	PUSHL	#1	
		00028362	8F	DD	0007D	PUSHL	#164706	
00000000G	00		03	FB	00083	CALLS	#3, LIB\$SIGNAL	
	50		01	DD	0008A	5\$: MOVL	#1, R0	0697
			04	0008D	RET			0698

: Routine Size: 142 bytes, Routine Base: DBG\$CODE + 00B3

```

572 0699 1 GLOBAL ROUTINE DBG$NSYMBOLIZE (PRIM_DESC, PARAM2, PARAM3) =
573 0700 1
574 0701 1 FUNCTION
575 0702 1 Prints the name given by the primary descriptor, in the
576 0703 1 appropriate language format. This routine actually just
577 0704 1 passes the descriptor along to the new routine
578 0705 1 DBG$PRINT_IDENTIFIER.
579 0706 1
580 0707 1 FORMAL PARAMETERS:
581 0708 1
582 0709 1 PRIM_DESC - A longword containing the address of a language specific
583 0710 1 primary descriptor
584 0711 1
585 0712 1 PARAM2, PARAM3 - Unknown to this routine
586 0713 1
587 0714 1 IMPLICIT INPUTS:
588 0715 1
589 0716 1 NONE
590 0717 1
591 0718 1 IMPLICIT OUTPUTS:
592 0719 1
593 0720 1 Same as the invoked routine
594 0721 1
595 0722 1 ROUTINE VALUE:
596 0723 1
597 0724 1 Same as the invoked routine
598 0725 1
599 0726 1 COMPLETION CODES:
600 0727 1
601 0728 1 Same as the invoked routine
602 0729 1
603 0730 1 SIDE EFFECTS:
604 0731 1
605 0732 1 Same as the invoked routine.
606 0733 1
607 0734 1 This routine will generate a SIGNAL upon detection of a foreign
608 0735 1 language value within the primary descriptor.
609 0736 1
610 0737 2 BEGIN
611 0738 2 DBG$PRINT_IDENTIFIER (.PRIM_DESC);
612 0739 2 RETURN ST$K_SUCCESS;
613 0740 1 END;

```

```

00000000G 00 04 AC DD 00002
01 FB 00005
01 D0 0000C
04 0000F

```

```

.ENTRY DBG$NSYMBOLIZE, Save nothing
PUSHL PRIM_DESC
CALLS #1, DBG$PRINT_IDENTIFIER
MOVL #1, R0
RET

```

```

: 0699
: 0738
: 0739
: 0740

```

; Routine Size: 16 bytes, Routine Base: DBG\$CODE + 0141

```
615 0741 1 GLOBAL ROUTINE DBGSNGET_PAGES (PRIM_DESC, PARAM2, PARAM3) =
616 0742 1
617 0743 1 ++
618 0744 1 FUNCTIONAL DESCRIPTION:
619 0745 1
620 0746 1 Uses a symbol's primary descriptor to construct a linked list of page
621 0747 1 numbers which reflect those pages of storage in which the symbol's
622 0748 1 rvalue is contained. Note that the pages may be non-contiguous.
623 0749 1
624 0750 1 A page number is represented by the high order 23 bits of a virtual
625 0751 1 address, with the low order 9 bits set to 0:
626 0752 1
627 0753 1 page = (virtual_address AND B'11111111111111111111111000000000')
628 0754 1
629 0755 1 At implementation level 2,
630 0756 1 This routine calls a language-specific routine depending on the language
631 0757 1 code in the header of the descriptor.
632 0758 1
633 0759 1 At implementation level 3, the descriptors are the same so the
634 0760 1 work is done right here.
635 0761 1
636 0762 1 FORMAL PARAMETERS:
637 0763 1
638 0764 1 prim_desc - A longword containing the address of a primary descriptor
639 0765 1
640 0766 1 param2 - The address of a longword to contain the address of the
641 0767 1 head node in the page list. Nodes in the page list
642 0768 1 consist of blocks of two longwords each. The second
643 0769 1 longword of the node block contains a page number on
644 0770 1 which some portion of the symbol's rvalue resides. The
645 0771 1 first longword of the node block contains the address
646 0772 1 of the next node in the list. The last node in the list
647 0773 1 should contain a 0 in this link field.
648 0774 1
649 0775 1 param3 - The address of a longword to contain the address of
650 0776 1 a message argument vector as described on page 4-119
651 0777 1 of the VAX/VMS system reference, volume 1A
652 0778 1
653 0779 1 IMPLICIT INPUTS:
654 0780 1
655 0781 1 NONE
656 0782 1
657 0783 1 IMPLICIT OUTPUTS:
658 0784 1
659 0785 1 In case of a success return, the page list is constructed from dynamic
660 0786 1 storage and returned.
661 0787 1
662 0788 1 In case of a severe error return, a message argument vector is constructed
663 0789 1 and returned.
664 0790 1
665 0791 1 ROUTINE VALUE:
666 0792 1
667 0793 1 An unsigned integer longword completion code
668 0794 1
669 0795 1 COMPLETION CODES:
670 0796 1
671 0797 1 STSSK_SUCCESS (1) - Success. Page list constructed and returned.
```



```

672 0798 1
673 0799 1
674 0800 1
675 0801 1
676 0802 1
677 0803 1
678 0804 1
679 0805 1
680 0806 2
681 0807 2
682 0808 2
683 0809 2
684 0810 2
685 0811 2
686 0812 2
687 0813 2
688 0814 2
689 0815 2
690 0816 2
691 0817 2
692 0818 2
693 0819 2
694 0820 2
695 0821 2
696 0822 2
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698 0824 2
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702 0828 2
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704 0830 2
705 0831 2
706 0832 2
707 0833 2
708 0834 2
709 0835 2
710 0836 2
711 0837 2
712 0838 2
713 0839 2
714 0840 2
715 0841 2
716 0842 2
717 0843 2
718 0844 2
719 0845 2
720 0846 2
721 0847 2
722 0848 2
723 0849 2
724 0850 2
725 0851 2
726 0852 2
727 0853 2
728 0854 2

STSK_SEVERE (4) - Failure. Page list not constructed. Message argument
vector constructed and returned.

SIDE EFFECTS:

    NONE

BEGIN

MAP
    PRIM_DESC: REF DBG$PRIMARY;

LOCAL
    BIT_LENGTH,
    CURRENT_BLOCK: REF DBG$LINK_NODE,
    CURRENT_PAGE_ADDRESS,
    END_ADDRESS,
    NEXT_BLOCK: REF DBG$LINK_NODE,
    POS,
    VMS_DESC: REF DBG$STG_DESC,
    VMS_DESC_AREA: DBG$STG_DESC;

    ! For volatile value descriptors we already have a vms desc.
    IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_V_VALUE_DESC
    OR .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_VALUE_DESC
    THEN
        VMS_DESC = PRIM_DESC [DBG$A_VALUE_VMSDESC]
    ELSE IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
    THEN
        BEGIN
            ! Turn the primary descriptor into a VMS descriptor.
            VMS_DESC = VMS_DESC_AREA;
            IF NOT DBG$MAKE_VMS_DESC (.PRIM_DESC, .VMS_DESC)
            THEN
                $DBG_ERROR ('DBGLANVEC\DBG$NGET_PAGES');
            END
        ELSE
            $DBG_ERROR ('DBGLANVEC\DBG$NGET_PAGES');

        ! The first address is given in the VMS descriptor. The end address
        ! must be computed from the bit length and the bit offset.
        CURRENT_PAGE_ADDRESS = .VMS_DESC[DSC$A_POINTER] AND %X'FFFFFFE0';
        BIT_LENGTH = DBG$DATA_LENGTH (.VMS_DESC);
        IF .VMS_DESC[DSC$B_CLASS] EQL DSC$K_CLASS_UBS
        THEN
            POS = .VMS_DESC[DSC$L_POS]
        ELSE
            POS = 0;
        END_ADDRESS = .VMS_DESC[DSC$A_POINTER] + (.BIT_LENGTH + .POS - 1)/8;
    
```

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: Loop through the pages.
CURRENT_BLOCK = 0;
WHILE .CURRENT_PAGE_ADDRESS LEQ .END_ADDRESS DO
  BEGIN
    : Allocate space for a new node. Fill in the value field
    : and link it in to the list (the list is actually being
    : constructed backwards). Increment CURRENT_PAGE_ADDRESS to
    : the next page and loop.
    NEXT_BLOCK = DBG$GET_TEMPHEM (DBG$K_LINK_NODE_SIZE);
    NEXT_BLOCK[DBG$K_LINK_NODE_LINK] = .CURRENT_BLOCK;
    NEXT_BLOCK[DBG$K_LINK_NODE_VALUE] = .CURRENT_PAGE_ADDRESS;
    CURRENT_BLOCK = .NEXT_BLOCK;
    CURRENT_PAGE_ADDRESS = .CURRENT_PAGE_ADDRESS + 512;
  END;

: Return the address of the last block.
.PARAM2 = .CURRENT_BLOCK;
RETURN ST$K_SUCCESS;
END;
```

```
.PSECT DBGSPLIT,NOWRT, SHR, PIC,0
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 00087 P.AAD: .ASCII <24>\DBGLANVEC\<92>\DBG$NGET_PAGES\
24 47 42 44 5C 53 45 47 41 50 5F 54 45 47 4E 00096
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 000A0 P.AAE: .ASCII <24>\DBGLANVEC\<92>\DBG$NGET_PAGES\
53 45 47 41 50 5F 54 45 47 4E 000AF
```

```
.PSECT DBG$CODE,NOWRT, SHR, PIC,0
00000083 8F 04 BC 5E 001C 00000 .ENTRY DBGSNGET_PAGES, Save R2,R3,R4
08 0C C2 00002
0000007A 8F 04 BC 08 10 ED 00005
08 0C 13 0000F
52 04 AC 07 12 0001B
08 14 C1 0001D 1$:
08 3B 11 00022
52 10 ED 00024 2$:
08 1A 12 0002E
52 6E 9E 00030
04 52 DD 00033
00000000G 00 AC DD 00035
1D 02 FB 00038
00000000' 50 E8 0003F
06 EF 9F 00042
00000000' 06 11 00048
EF 9F 0004A 3$:
01 DD 00050 4$:

SUBL2 #12, SP
CMPZV #16, #8, @PRIM_DESC, #131
BEQL 1$
CMPZV #16, #8, @PRIM_DESC, #122
BNEQ 2$
ADDL3 #20, PRIM_DESC, VMS_DESC
BRB 5$
CMPZV #16, #8, @PRIM_DESC, #121
BNEQ 3$
MOVAB VMS_DESC_AREA, VMS_DESC
PUSHL VMS_DESC
PUSHL PRIM_DESC
CALLS #2, DBG$MAKE_VMS_DESC
BLBS R0, 5$
PUSHAB P.AAD
BRB 4$
PUSHAB P.AAE
PUSHL #1
```

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		00028362	8F	DD	00052	PUSHL	#164706	
	00000000G	00	03	FB	00058	CALLS	#3, LIB\$SIGNAL	
54	04	A2	000001FF	8F	CB	0005F	5\$: BICL3	#511, 4(VMS_DESC), CURRENT_PAGE_ADDRESS
	00000000G	00		52	DD	00068	PUSHL	VMS_DESC
		0D	03	01	FB	0006A	CALLS	#1, DBG\$DATA_LENGTH
		51	08	A2	91	00071	CMPB	3(VMS_DESC), #13
				06	12	00075	BNEQ	6\$
				A2	D0	00077	MOVL	8(VMS_DESC), POS
				02	11	0007B	BRB	7\$
				51	D4	0007D	6\$: CLRL	POS
		50	FF	A140	9E	0007F	7\$: MOVAB	-1(POS)[BIT_LENGTH], R0
		50		08	C6	00084	DIVL2	#8, R0
53		50	04	A2	C1	00087	ADDL3	4(VMS_DESC), R0, END_ADDRESS
				52	D4	0008C	CLRL	CURRENT_BLOCK
		53		54	D1	0008E	8\$: CMPL	CURRENT_PAGE_ADDRESS, END_ADDRESS
				1A	14	00091	BGTR	9\$
	00000000G	00		02	DD	00093	PUSHL	#2
		60		01	FB	00095	CALLS	#1, DBG\$GET_TEMPMEM
	04	A0		52	D0	0009C	MOVL	CURRENT_BLOCK, (NEXT_BLOCK)
		52		84	7E	0009F	MOVAQ	(CURRENT_PAGE_ADDRESS)+, 4(NEXT_BLOCK)
		54	01F8	50	D0	000A3	MOVL	NEXT_BLOCK, CURRENT_BLOCK
				C4	9E	000A6	MOVAB	504(R4), CURRENT_PAGE_ADDRESS
				E1	11	000AB	BRB	8\$
	08	BC		52	D0	000AD	9\$: MOVL	CURRENT_BLOCK, @PARAM2
		50		01	D0	000B1	MOVL	#1, R0
				04	000B4	RET		

; Routine Size: 181 bytes, Routine Base: DBG\$CODE + 0151


```
0879 1 GLOBAL ROUTINE DBGSNGET_LENGTH (PRIM_DESC, PARAM2, PARAM3) =
0880 1 **
0881 1 FUNCTIONAL DESCRIPTION:
0882 1
0883 1     Uses a symbol's primary descriptor to obtain the length of the symbol's
0884 1     rvalue. The length is to be given in bits. Lengths longer than 2 ** 32
0885 1     must be truncated to this length.
0886 1
0887 1     The debugger assumes that rvalues refer to contiguous blocks of storage.
0888 1     If this is not true for a given variable, this routine fails.
0889 1
0890 1     Length should reflect the maximum length for entities that may vary in
0891 1     size, and include the length of a control word, if one is present.
0892 1
0893 1     If the value of the object can not be materialized by the Type Converter
0894 1     (DBGSNTYPE CONV), this routine should return STSK_INFO. This is
0895 1     generally true for objects of aggregate type, e.g., PASCAL arrays and
0896 1     record, PL/I structures.
0897 1
0898 1     This routine calls a language-specific routine based on the language
0899 1     code in the descriptor header.
0900 1
0901 1 FORMAL PARAMETERS:
0902 1
0903 1     prim_desc      - A longword containing the address of a primary descriptor
0904 1
0905 1     param2         - The address of a longword to contain an unsigned integer
0906 1                     longword representing the symbol's rvalue length in bits
0907 1
0908 1     param3         - The address of a longword to contain the address of a
0909 1                     message argument vector as described on page 4-119 of
0910 1                     the VAX/VMS system reference, volume 1A
0911 1
0912 1 IMPLICIT INPUTS:
0913 1
0914 1     NONE
0915 1
0916 1 IMPLICIT OUTPUTS:
0917 1
0918 1     In case of a severe error return, a message argument vector is constructed
0919 1     from dynamic storage and returned.
0920 1
0921 1 ROUTINE VALUE:
0922 1
0923 1     An unsigned integer longword completion code
0924 1
0925 1 COMPLETION CODES:
0926 1
0927 1     STSK_SUCCESS (1) - Success. Length of symbol's rvalue returned.
0928 1
0929 1     STSK_INFO (3) - Success. Length of the symbol's rvalue returned but
0930 1                    the symbol refers to a value that the Type Converter
0931 1                    cannot materialize.
0932 1
0933 1     STSK_SEVERE (4) - Failure. No length returned. Message argument vector
0934 1                    constructed and returned.
0935 1
```

```

811 0936 1 1 SIDE EFFECTS:
812 0937 1 1
813 0938 1 1 NONE
814 0939 1 1
815 0940 1 1
816 0941 1 1 BEGIN
817 0942 1 1
818 0943 1 1 MAP
819 0944 1 1 PRIM_DESC: REF DBG$VALDESC;
820 0945 1 1 LOCAL
821 0946 1 1 VMS_DESC,
822 0947 1 1 VMS_DESC_AREA: DBG$STG_DESC;
823 0948 1 1
824 0949 1 1 Primary Descriptors.
825 0950 1 1
826 0951 1 1 IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_PRIMARY_DESC
827 0952 1 1 THEN
828 0953 1 1 BEGIN
829 0954 1 1
830 0955 1 1 Call a routine to construct the VMS descriptor.
831 0956 1 1
832 0957 1 1 VMS_DESC = VMS_DESC_AREA;
833 0958 1 1 IF NOT DBG$MAKE_VMS_DESC (.PRIM_DESC, .VMS_DESC)
834 0959 1 1 THEN
835 0960 1 1 $DBG_ERROR ('DBGLANVEC\DBG$NGET_LENGTH');
836 0961 1 1 END
837 0962 1 1
838 0963 1 1 Volatile Value Descriptors or Value Descriptors.
839 0964 1 1
840 0965 1 1 ELSE IF .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_V_VALUE_DESC
841 0966 1 1 OR .PRIM_DESC [DBG$B_DHDR_TYPE] EQL DBG$K_VALUE_DESC
842 0967 1 1 THEN
843 0968 1 1
844 0969 1 1 In this case just get the VMS descriptor out of the
845 0970 1 1 volatile value descriptor.
846 0971 1 1
847 0972 1 1 VMS_DESC = PRIM_DESC [DBG$A_VALUE_VMSDESC]
848 0973 1 1
849 0974 1 1 We do not expect any other kind of descriptor.
850 0975 1 1
851 0976 1 1 ELSE
852 0977 1 1 $DBG_ERROR ('DBGLANVEC\DBG$NGET_LENGTH unknown descriptor type');
853 0978 1 1
854 0979 1 1
855 0980 1 1 Call the routine in DBG$VALUES that extracts a bit length from
856 0981 1 1 a VMS descriptor.
857 0982 1 1
858 0983 1 1 .PARAM2 = DBG$DATA_LENGTH (.VMS_DESC);
859 0984 1 1 RETURN ST$K_SUCCESS;
860 0985 1 1 END;
```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 19 000B9 P.AAF: .ASCII <25>\DBGLANVEC\<92>\DBG\$NGET_LENGTH\

48 54 47 4E 45 4C 5F 54 45 47 4E 000C8

:

DBGLANVEC
V04-000

N 14
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32;1

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(9)

24	47	42	44	5C	43	45	56	4E	41	4C	47	42	44	31	000D3	P.AAG: .ASCII \1DBGLANVEC\<92>\DBG\$NGET_LENGTH unknown\
6B	6E	75	20	48	54	47	4E	45	4C	5F	54	45	47	4E	000E2	
70	79	74	20	72	6F	74	70	69	72	63	6E	77	6F	6E	000F1	
											73	65	64	20	000F5	.ASCII \ descriptor type\
											65			65	00104	

.PSECT DBG\$CODE,NOWRT, SHR, PIC,0

.ENTRY DBG\$NGET_LENGTH, Save R2
SUBL2 #12, SP
CMPZV #16, #8, @PRIM_DESC, #121
BNEQ 1\$
MOVAB VMS_DESC_AREA, VMS_DESC
PUSHL VMS_DESC
PUSHL PRIM_DESC
CALLS #2, DBG\$MAKE_VMS_DESC
BLBS R0, 5\$
PUSHAB P.AAF
BRB 4\$
CMPZV #16, #8, @PRIM_DESC, #131
BEQL 2\$
CMPZV #16, #8, @PRIM_DESC, #122
BNEQ 3\$
ADDL3 #20, PRIM_DESC, VMS_DESC
BRB 5\$
PUSHAB P.AAG
PUSHL #1
PUSHL #164706
CALLS #3, LIB\$SIGNAL
PUSHL VMS_DESC
CALLS #1, DBG\$DATA_LENGTH
MOVL R0, @PARAM2
MOVL #1, R0
RET

00000079	8F	04	BC	5E	0C	0004	00000
				08	C2	00002	
				52	10	ED	00005
					1A	12	0000F
					6E	9E	00011
					52	DD	00014
					AC	DD	00016
					02	FB	00019
					50	EB	00020
					EF	9F	00023
					25	11	00029
00000083	8F	04	BC	08	10	ED	0002B 1\$:
					0C	13	00035
0000007A	8F	04	BC	08	10	ED	00037
					07	12	00041
					14	C1	00043 2\$:
					15	11	00048
					EF	9F	0004A 3\$:
					01	DD	00050 4\$:
					8F	DD	00052
					03	FB	00058
					52	DD	0005F 5\$:
					01	FB	00061
					50	DD	00068
					01	DD	0006C
					04	0006F	

; Routine Size: 112 bytes. Routine Base: DBG\$CODE + 0206

0879
0951
0957
0958
0960
0965
0966
0972
0977
0983
0984
0985

```
0986 1 GLOBAL ROUTINE DBG$NCOPI_DESC (DESC, PARAM2, PARAM3, PARAM4) =
0987 1
0988 1 FUNCTIONAL DESCRIPTION:
0989 1
0990 1     Accepts as input a language specific primary or value descriptor
0991 1     (constructed from listed storage)
0992 1     and makes a copy of the descriptor out of non-listed storage. This
0993 1     non-volatile copy will be stored in conjunction with x-points and
0994 1     current location.
0995 1
0996 1     This routine may use DBG$NCOPI to copy each portion of the
0997 1     descriptor that has been created from listed dynamic storage.
0998 1
0999 1 FORMAL PARAMETERS:
1000 1
1001 1     desc                - The address of a language specific primary or
1002 1                          value descriptor
1003 1
1004 1     param2              - The address of a longword to contain the address
1005 1                          of the non-volatile copy of the descriptor
1006 1
1007 1     param3              - The address of a longword to contain the address
1008 1                          of a message argument vector for errors
1009 1
1010 1     param4              - A flag saying whether to copy into permanent
1011 1                          memory or temporary memory. Only used in
1012 1                          implementation level 3.
1013 1
1014 1 IMPLICIT INPUTS:
1015 1     NONE
1016 1
1017 1 IMPLICIT OUTPUTS:
1018 1
1019 1     On success, the non-volatile copy of a primary descriptor.
1020 1
1021 1     On failure, a message argument vector.
1022 1
1023 1 ROUTINE VALUE:
1024 1     An unsigned integer longword completion code
1025 1
1026 1 COMPLETION CODES:
1027 1
1028 1     ST$K_SUCCESS      (1)    - Success. Copy constructed and returned.
1029 1
1030 1     ST$K_SEVERE       (4)    - Failure. Copy not produced. Message argument
1031 1                               vector constructed and returned.
1032 1
1033 1 SIDE EFFECTS:
1034 1     NONE
1035 1
1036 1 BEGIN
1037 1
1038 1 MAP
1039 1     DESC: REF DBG$VALDESC;
1040 1
1041 1
1042 2
```



```
BUILTIN
  ACTUALCOUNT;          ! Count of actual parameters.

LOCAL
  LENGTH;                ! Length in bytes of copy
  PERM_FLAG;              ! Flag saying whether to copy into permanent
                          ! or temporary memory.

! Enable a handler which will take care of NOFREE error messages.
! The reason for this is, if we run out of memory part way through
! copying the descriptor, then we want to release the memory we
! have allocated so far, so that it does not get lost forever.
ENABLE
  COPY_DESC_HANDLER;

! Default the fourth parameter to TRUE.
! Also initialize the pointer to the new descriptor header.
IF ACTUALCOUNT() LESS 4
THEN
  PERM_FLAG = TRUE
ELSE
  PERM_FLAG = .PARAM4;
COPY_DESC_HEAD = 0;

! Compute the number of bytes to allocate. Always allocate
! at least 16 + base size of value descriptor.
LENGTH = .DESC[DBG$W_DHDR_LENGTH];
IF .LENGTH LESS 16 + 4*DBG$K_VALDESC_BASE_SIZE
THEN
  LENGTH = 16 + 4*DBG$K_VALDESC_BASE_SIZE;

CASE .DESC [DBG$B_DHDR_TYPE] FROM DBG$K_LITERAL TO DBG$K_V_VALUE_DESC OF
SET
  ! Ordinary value descriptors. These have the actual value embedded
  ! inside them. Copy the descriptor and fix up the pointer field
  ! so it points to the right place.
  [DBG$K_VALUE_DESC]:
    BEGIN
      MAP
        DESC: REF DBG$VALDESC; ! Pointer to a new style value
                                ! descriptor (the original)
      LOCAL
        DESC_COPY: REF DBG$VALDESC; ! Pointer to a new style value
                                    ! descriptor (the copy).

      IF .PERM_FLAG
      THEN
        DESC_COPY = DBG$GET_MEMORY ((3+.LENGTH)/4)
      ELSE
        DESC_COPY = DBG$GET_TEMPMEM ((3+.LENGTH)/4);
      CH$MOVE T.DESC[DBG$W_DHDR_LENGTH], .DESC, .DESC_COPY;
      DESC_COPY [DBG$L_VALUE_POINTER] = DESC_COPY [DBG$A_VALUE_ADDRESS];
```

```

976      .PARAM2 = .DESC_COPY;
977      END;
978
979      ! Volatile value descriptors. These point to a region of user
980      ! memory containing the value. We do the same as above except
981      ! that we do not fix up the pointer field.
982
983      [DBG$K V VALUE_DESC]:
984      BEGIN
985      MAP
986          DESC: REF DBG$VALDESC; ! Pointer to a new style value
987                                  ! descriptor (the original)
988      LOCAL
989          DESC_COPY: REF DBG$VALDESC; ! Pointer to a new style value
990                                      ! descriptor (the copy).
991
992      IF .PERM_FLAG
993      THEN
994          DESC_COPY = DBG$GET_MEMORY ((3+.LENGTH)/4)
995      ELSE
996          DESC_COPY = DBG$GET_TEMPMEM ((3+.LENGTH)/4);
997      CH$MOVE 7.DESC[DBG$W_DHDR_LENGTH], .DESC, .DESC_COPY;
998      .PARAM2 = .DESC_COPY;
999      END;
1000
1001      ! New style Primary Descriptors. Here we have to copy the root
1002      ! node and all sub-nodes. Note that we have to do this carefully,
1003      ! in such a way that at any time we call GET_MEMORY, we must
1004      ! have a valid (though partially constructed) Primary. This is
1005      ! in case GET_MEMORY signals a NOFREE error message - we want
1006      ! to be able to release the storage we have allocated up
1007      ! to the point of running out of memory.
1008
1009      [DBG$K PRIMARY_DESC]:
1010      BEGIN
1011      MAP
1012          DESC: REF DBG$PRIMARY; ! Pointer to the Primary
1013                                  ! Descriptor to
1014                                  ! be copied.
1015      LOCAL
1016          DESC_COPY : REF DBG$PRIMARY, ! Pointer to the copy
1017                                          ! of the Primary
1018                                          ! Descriptor.
1019
1020          DIMCNT,
1021          NEW_SUBNODE: REF DBG$PRIM_NODE, ! Pointer to a copy of
1022                                          ! a subnode
1023
1024          NUMBLKS,
1025          PREV_SUBNODE: REF DBG$PRIM_NODE, ! Pointer to a copy of
1026                                          ! a subnode
1027
1028          SIZE,
1029          SUBCNT,
1030          SUBNODE: REF DBG$PRIM_NODE; ! Size of a subnode
1031                                          ! Pointer to the original
1032                                          ! subnode.
1033
1034      ! Allocate memory for a new root node and copy the
1035      ! values into it. We will fix up forward and back
```

```

1033      1157      ! Links later.
1034      1158
1035      1159      IF .PERM_FLAG
1036      1160      THEN
1037      1161          BEGIN
1038      1162              DESC_COPY = DBG$GET_MEMORY (DBG$K_PRIMARY_SIZE);
1039      1163
1040      1164              ! Put a pointer to the Primary in this own variable so
1041      1165              ! COPY_DESC_HANDLER can later free up the storage.
1042      1166
1043      1167              COPY_DESC_HEAD = .DESC_COPY;
1044      1168          END
1045      1169      ELSE
1046      1170          DESC_COPY = DBG$GET_TEMPMEM (DBG$K_PRIMARY_SIZE);
1047      1171      CHSMOVE T4*DBG$K_PRIMARY_SIZE, .DESC, .DESC_COPY);
1048      1172
1049      1173      ! Fix up the forward and back links so we have a valid partially
1050      1174      ! constructed Primary - i.e., we do not want to leave them pointing
1051      1175      ! to the original Primary.
1052      1176
1053      1177      DESC_COPY[DBG$L_PRIM_FLINK] = DESC_COPY[DBG$L_PRIM_FLINK];
1054      1178      DESC_COPY[DBG$L_PRIM_BLINK] = DESC_COPY[DBG$L_PRIM_FLINK];
1055      1179
1056      1180      ! Loop through each of the subnodes.
1057      1181
1058      1182      SUBNODE = .DESC [DBG$L_PRIM_FLINK];
1059      1183      PREV_SUBNODE = 0;
1060      1184      WHILE .SUBNODE NEQ DESC[DBG$L_PRIM_FLINK] DO
1061      1185          BEGIN
1062      1186              ! Allocate space for the new subnode.
1063      1187
1064      1188              IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_ARRAY
1065      1189              THEN
1066      1190                  BEGIN
1067      1191                      ! Use larger of SUBCNT, DIMCNT.
1068      1192                      SUBCNT = .SUBNODE[DBG$B_PNARR_SUBCNT];
1069      1193                      DIMCNT = .SUBNODE[DBG$B_PNARR_DIMCNT];
1070      1194                      IF .SUBCNT GTR .DIMCNT
1071      1195                      THEN
1072      1196                          NUMBLKS = .SUBCNT
1073      1197                      ELSE
1074      1198                          NUMBLKS = .DIMCNT;
1075      1199                      SIZE = DBG$K_PRIM_SIZE_ARRAY +
1076      1200                          DBG$K_PRIM_SIZE_SUBS*.NUMBLKS;
1077      1201                  END
1078      1202              ELSE IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_RECORD
1079      1203              THEN
1080      1204                  SIZE = DBG$K_PRIM_SIZE_RECORD
1081      1205              ELSE IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_VARIANT
1082      1206              THEN
1083      1207                  SIZE = DBG$K_PRIM_SIZE_VARIANT
1084      1208              ELSE
1085      1209                  SIZE = DBG$K_PRIM_SIZE_NORMAL;
1086      1210              IF .PERM_FLAG
1087      1211              THEN
1088      1212                  NEW_SUBNODE = DBG$GET_MEMORY(.SIZE)
1089      1213

```



```
1090 1214 4
1091 1215 4
1092 1216 4
1093 1217 4
1094 1218 4
1095 1219 4
1096 1220 4
1097 1221 5
1098 1222 4
1099 1223 4
1100 1224 4
1101 1225 4
1102 1226 4
1103 1227 4
1104 1228 4
1105 1229 5
1106 1230 5
1107 1231 5
1108 1232 5
1109 1233 5
1110 1234 5
1111 1235 4
1112 1236 5
1113 1237 5
1114 1238 5
1115 1239 5
1116 1240 5
1117 1241 4
1118 1242 4
1119 1243 4
1120 1244 5
1121 1245 5
1122 1246 5
1123 1247 5
1124 1248 5
1125 1249 5
1126 1250 5
1127 1251 5
1128 1252 5
1129 1253 5
1130 1254 5
1131 1255 5
1132 1256 5
1133 1257 5
1134 1258 5
1135 1259 5
1136 1260 1
```

```
ELSE
    NEW_SUBNODE = DBG$GET_TEMPMEM(.SIZE);
    ! Copy the values.
    CH$MOVE (4*.SIZE, .SUBNODE, .NEW_SUBNODE);
    IF .PERM_FLAG AND (.SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_VARIANT)
    THEN
        NEW_SUBNODE[DBG$V_PNVAR_VALID] = FALSE;
        ! Fill in the forward and back links.
        IF .PREV_SUBNODE EQL 0
        THEN
            BEGIN
                DESC_COPY [DBG$L_PRIM_FLINK] = .NEW_SUBNODE;
                DESC_COPY [DBG$L_PRIM_BLINK] = .NEW_SUBNODE;
                NEW_SUBNODE [DBG$L_PNODE_FLINK] = DESC_COPY [DBG$A_PRIM_FLINK];
                NEW_SUBNODE [DBG$L_PNODE_BLINK] = DESC_COPY [DBG$A_PRIM_FLINK];
            END
        ELSE
            BEGIN
                PREV_SUBNODE [DBG$L_PNODE_FLINK] = .NEW_SUBNODE;
                DESC_COPY [DBG$L_PRIM_BLINK] = .NEW_SUBNODE;
                NEW_SUBNODE [DBG$L_PNODE_FLINK] = DESC_COPY [DBG$A_PRIM_FLINK];
                NEW_SUBNODE [DBG$L_PNODE_BLINK] = .PREV_SUBNODE;
            END;
            PREV_SUBNODE = .NEW_SUBNODE;
            SUBNODE = .SUBNODE [DBG$L_PNODE_FLINK];
        END;
        .PARAM2 = .DESC_COPY;
    END;
    ! At implementation level 3, we do not expect any other kind
    ! of descriptor.
    [INRANGE, OVRANGE]:
        $DBG_ERROR ('DBGLANVEC\DBG$NCOPY_DESC');
    TES;
    ! The copying has been done. Return success.
    RETURN STS$K_SUCCESS;
END;
```

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

```
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 00105 P.AAH: .ASCII <24>\DBGLANVEC\<92>\DBG$NCOPY_DESC\
43 53 45 44 5F 59 50 4F 43 4E 00114
```

SUBL2	R9, R10, R11	
MOVAL	#20, SP	1038
CMPB	32\$, (FP)	1062
BGEQU	(AP), #4	
MOVL	1\$	
BRB	#1, PERM_FLAG	1064
MOVL	2\$	
CLRL	PARAM4, PERM_FLAG	1066
MOVL	COPY_DESC_HEAD	1067
MOVZWL	DESC, R11	1072
CML	(R11), LENGTH	
BGEQ	LENGTH, #48	1073
MOVL	3\$	
CASEB	#48, LENGTH	1075
.WORD	2(R11), #120, #11	1077
	5\$-4\$,-	
	14\$-4\$,-	
	6\$-4\$,-	
	5\$-4\$,-	
	5\$-4\$,-	
	5\$-4\$,-	
	5\$-4\$,-	
	5\$-4\$,-	
	5\$-4\$,-	
	5\$-4\$,-	
	5\$-4\$,-	
	9\$-4\$	
PUSHAB	P.AAH	1253
PUSHL	#1	
PUSHL	#164706	
CALLS	#3, LIB\$SIGNAL	
BRB	13\$	
ADDL2	#3, R0	1095
DIVL2	#4, R0	
BLBC	PERM_FLAG, 7\$	1093
PUSHL	R0	1095
CALLS	#1, DBG\$GET_MEMORY	
BRB	8\$	
PUSHL	R0	1097
CALLS	#1, DBG\$GET_TEMPMEM	
MOVL	R0, DESC_COPY	
MOV C3	(R11), (R11), (DESC_COPY)	1098
MOVAB	32(R6), 24(DESC_COPY)	1099
BRB	12\$	1100
ADDL2	#3, R0	1118
DIVL2	#4, R0	
BLBC	PERM_FLAG, 10\$	1116
PUSHL	R0	1118
CALLS	#1, DBG\$GET_MEMORY	
BRB	11\$	
PUSHL	R0	1120
CALLS	#1, DBG\$GET_TEMPMEM	
MOVL	R0, DESC_COPY	
MOV C3	(R11), (R11), (DESC_COPY)	1121

08	BC	56	D0	000B1	128:	MOVL	DESC_COPY, @PARAM2	1122	
		00F4	31	000B5	138:	BRW	31\$	1077	
	15	6E	E9	000B8	148:	BLBC	PERM_FLAG, 15\$	1159	
		09	DD	000BB		PUSHL	#9	1162	
00000000G	00	01	FB	000BD		CALLS	#1, DBG\$GET_MEMORY		
00000000'	5A	50	D0	000C4		MOVL	R0, DESC_COPY		
	EF	5A	D0	000C7		MOVL	DESC_COPY, COPY_DESC_HEAD	1167	
		0C	11	000CE		BRB	16\$	1159	
00000000G	00	09	DD	000D0	158:	PUSHL	#9	1170	
	5A	01	FB	000D2		CALLS	#1, DBG\$GET_TEMPMEM		
6A	6B	50	D0	000D9		MOVL	R0, DESC_COPY		
		24	28	000DC	168:	MOVC3	#36, (R1T), (DESC_COPY)	1171	
08	AE	14	AA	9E	000E0	MOVAB	20(DESC_COPY), 8(SP)	1177	
08	BE	08	AE	D0	000E5	MOVL	8(SP), 8(SP)		
18	AA	08	AE	D0	000EA	MOVL	8(SP), 24(DESC_COPY)	1178	
	59	14	AB	D0	000EF	MOVL	20(R1T), SUBNODE	1182	
		04	AE	D4	000F3	CLRL	PREV_SUBNODE	1183	
	50	14	AB	9E	000F6	178:	MOVAB	20(R1T), R0	1184
	50		59	D1	000FA	CMPL	SUBNODE, R0		
			03	12	000FD	BNEQ	18\$		
			00A6	31	000FF	BRW	30\$		
	01	09	A9	91	00102	188:	CMPB	9(SUBNODE), #1	1189
			25	12	00106	BNEQ	21\$		
0C	AE	1F	A9	9A	00108	MOVZBL	31(SUBNODE), SUBCNT	1193	
10	AE	1B	A9	9A	0010D	MOVZBL	27(SUBNODE), DIMCNT	1194	
10	AE	0C	AE	D1	00112	CMPL	SUBCNT, DIMCNT	1195	
			06	15	00117	BLEQ	19\$		
	57	0C	AE	D0	00119	MOVL	SUBCNT, NUMBLKS	1197	
			04	11	0011D	BRB	20\$		
	57	10	AE	D0	0011F	198:	MOVL	DIMCNT, NUMBLKS	1199
50	57		05	C5	00123	208:	MULL3	#5, NUMBLKS, R0	1201
	56	0A	A0	9E	00127	MOVAB	10(R0), SIZE	1200	
			19	11	0012B	BRB	24\$	1189	
	07	09	A9	91	0012D	218:	CMPB	9(SUBNODE), #7	1203
			05	12	00131	BNEQ	22\$		
	56		07	D0	00133	MOVL	#7, SIZE	1205	
			0E	11	00136	BRB	24\$		
	13	09	A9	91	00138	228:	CMPB	9(SUBNODE), #19	1206
			05	12	0013C	BNEQ	23\$		
	56		0A	D0	0013E	MOVL	#10, SIZE	1208	
			03	11	00141	BRB	24\$		
	56		06	D0	00143	238:	MOVL	#6, SIZE	1210
	0B		6E	E9	00146	248:	BLBC	PERM_FLAG, 25\$	1213
			56	DD	00149	PUSHL	SIZE		
00000000G	00		01	FB	0014B	CALLS	#1, DBG\$GET_MEMORY		
			09	11	00152	BRB	26\$		
00000000G	00		56	DD	00154	258:	PUSHL	SIZE	1215
	58		01	FB	00156	CALLS	#1, DBG\$GET_TEMPMEM		
50	56		50	D0	0015D	268:	MOVL	R0, NEW_SUBNODE	
68	69		02	78	00160	ASHL	#2, SIZE, R0	1219	
	0A		50	28	00164	MOVC3	R0, (SUBNODE), (NEW_SUBNODE)		
	13	09	6E	E9	00168	BLBC	PERM_FLAG, 27\$	1221	
			A9	91	0016B	CMPB	9(SUBNODE), #19		
			04	12	0016F	BNEQ	27\$		
0A	A8		10	8A	00171	BICB2	#16, 10(NEW_SUBNODE)	1223	
		04	AE	D5	00175	278:	TSTL	PREV_SUBNODE	1227
			13	12	00178	BNEQ	28\$		

08	BE		58	DO	0017A	MOVL	NEW_SUBNODE, 28(SP)	:	1230	
18	AA		58	DO	0017E	MOVL	NEW_SUBNODE, 24(DESC_COPY)	:	1231	
	68	08	AE	DO	00182	MOVL	8(SP), (NEW_SUBNODE)	:	1232	
04	A8	08	AE	DO	00186	MOVL	8(SP), 4(NEW_SUBNODE)	:	1233	
			11	11	0018B	BRB	29\$:	1227	
04	BE		58	DO	0018D	28\$:	MOVL	NEW_SUBNODE, 28PREV_SUBNODE	:	1237
18	AA		58	DO	00191	MOVL	NEW_SUBNODE, 24(DESC_COPY)	:	1238	
	68	08	AE	DO	00195	MOVL	8(SP), (NEW_SUBNODE)	:	1239	
04	A8	04	AE	DO	00199	MOVL	PREV_SUBNODE, 4(NEW_SUBNODE)	:	1240	
04	AE		58	DO	0019E	29\$:	MOVL	NEW_SUBNODE, PREV_SUBNODE	:	1242
	59		69	DO	001A2	MOVL	(SUBNODE), SUBNODE	:	1243	
			FF4E	31	001A5	BRW	17\$:	1184	
08	BC		5A	DO	001A8	30\$:	MOVL	DESC_COPY, 2PARAM2	:	1246
	50		01	DO	001AC	31\$:	MOVL	#1, R0	:	1259
				04	001AF	RET		:	1260	
				0000	001B0	32\$:	.WORD	Save nothing	:	1038
			7E	D4	001B2	CLRL	-(SP)	:		
			5E	DD	001B4	PUSHL	SP	:		
0000V	7E	04	AC	7D	001B6	MOVQ	4(AP), -(SP)	:		
	CF		03	FB	001BA	CALLS	#3, COPY_DESC_HANDLER	:		
				04	001BF	RET		:		

; Routine Size: 448 bytes, Routine Base: DBG\$CODE + 0276

```
1138 1261 1 ROUTINE COPY_DESC_HANDLER (SIG, MECH) =
1139 1262 1
1140 1263 1 FUNCTION
1141 1264 1     This is the error handler for DBG$NCPY_DESC. This routine is
1142 1265 1     responsible for freeing up the memory we have allocated so
1143 1266 1     far, if we get a NOFREE error message while copying the descriptor.
1144 1267 1
1145 1268 1 INPUTS
1146 1269 1     SIG      - Signal argument vector
1147 1270 1     MECH     - not used
1148 1271 1
1149 1272 1 IMPLICIT INPUT
1150 1273 1     COPY_DESC_HEAD - An own variable that points to the head of
1151 1274 1                     the descriptor copy.
1152 1275 1
1153 1276 1 OUTPUTS
1154 1277 1     This routine resignals the error.
1155 1278 1
1156 1279 1 BEGIN
1157 1280 1 MAP
1158 1281 1     SIG: REF VECTOR;
1159 1282 1
1160 1283 1     ! Only do something if the error is 'no free storage' and if the own
1161 1284 1     ! variable COPY_DESC_HEAD is not zero (meaning that some storage has
1162 1285 1     ! been allocated before the NOFREE).
1163 1286 1
1164 1287 1 IF .SIG[1] EQL DBG$_NOFREE
1165 1288 1 THEN
1166 1289 1     IF .COPY_DESC_HEAD NEQ 0
1167 1290 1     THEN
1168 1291 1         BEGIN
1169 1292 1             DBG$NFREE_DESC(.COPY_DESC_HEAD);
1170 1293 1             COPY_DESC_HEAD = 0;
1171 1294 1         END;
1172 1295 1
1173 1296 1     ! Having freed the storage, resignal the error.
1174 1297 1
1175 1298 1 RETURN SS$_RESIGNAL;
1176 1299 1 END;
```

```
0004 00000 COPY_DESC_HANDLER:
      52 00000000' EF 9E 00002 .WORD Save R2
      50      04 AC D0 00009 MOVAB COPY_DESC_HEAD, R2
00028332 8F      04 A0 D1 0000D MOVL SIG, R0
      50      0E 12 00015 CMPL 4(R0), #164658
      09 D0 00017 BNEQ 1$
      01 13 0001A MOVL COPY_DESC_HEAD, R0
      50 DD 0001C BEQL 1$
0000V CF 01 FB 0001E PUSHL R0
      62 D4 00023 CALLS #1, DBG$NFREE_DESC
      50 0918 8F 3C 00025 CLRL COPY_DESC_HEAD
      04 0002A 1$: MOVZWL #2328, R0
      RET
```

```
: 1261
: 1287
: 1289
: 1292
: 1293
: 1298
: 1299
```

DBGLANVEC
V04-000

K 15
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 Bliss-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32;1

Page 34
(11)

; Routine Size: 43 bytes, Routine Base: DBG\$CODE + 0436

```

1178 1300 1 GLOBAL ROUTINE DBG$NFREE_DESC (DESC, PARAM2, PARAM3) =
1179 1301 1
1180 1302 1
1181 1303 1 ++
1182 1304 1 FUNCTIONAL DESCRIPTION:
1183 1305 1     Releases dynamic storage associated with a non-volatile copy of a
1184 1306 1     language specific value or primary descriptor.
1185 1307 1     This routine accepts as input a copy of a primary or value
1186 1308 1     descriptor produced by DBG$NCOPY_DESC and calls the
1187 1309 1     routine DBG$REL_MEMORY to release each block of non-listed dynamic
1188 1310 1     storage contained within the descriptor.
1189 1311 1
1190 1312 1     This routine calls a language-specific routine based on the
1191 1313 1     language code in the descriptor header.
1192 1314 1
1193 1315 1 FORMAL PARAMETERS:
1194 1316 1
1195 1317 1     desc                - The address of a non-volatile primary or
1196 1318 1                        value descriptor
1197 1319 1
1198 1320 1     param2              - The address of a longword to contain the address
1199 1321 1                        of a message argument vector for errors
1200 1322 1
1201 1323 1 IMPLICIT INPUTS:
1202 1324 1
1203 1325 1     NONE
1204 1326 1
1205 1327 1 IMPLICIT OUTPUTS:
1206 1328 1
1207 1329 1     On failure, a message argument vector.
1208 1330 1
1209 1331 1 ROUTINE VALUE:
1210 1332 1
1211 1333 1     An unsigned integer longword completion code
1212 1334 1
1213 1335 1 COMPLETION CODES:
1214 1336 1
1215 1337 1     ST$K_SUCCESS      (1)    - Success. Storage for descriptor released.
1216 1338 1
1217 1339 1     ST$K_SEVERE       (4)    - Failure. Storage for descriptor not released. Message
1218 1340 1                                argument vector constructed and returned.
1219 1341 1
1220 1342 1 SIDE EFFECTS:
1221 1343 1
1222 1344 1     Dynamic memory is returned to the free storage pool.
1223 1345 1
1224 1346 1 --
1225 1347 2 BEGIN
1226 1348 2 MAP
1227 1349 2     DESC: REF DBG$VALDESC;
1228 1350 2
1229 1351 2     ! Handle value descriptors separately from primary descriptors.
1230 1352 2
1231 1353 2     ! SELECTONE .DESC [DBG$B_DHDR_TYPE] OF
1232 1354 2     SET
1233 1355 2
1234 1356 2     ! Ordinary value descriptors. These are allocated in one contiguous

```



```
1235      ! block so we can just release that block.
1236      !
1237      [DBG$K_VALUE_DESC, DBG$K_V_VALUE_DESC]:
1238      BEGIN
1239      DBG$REL_MEMORY (.DESC);
1240      END;
1241
1242      ! New style Primary Descriptors. Here we have to release storage
1243      ! for the root node and all the subnodes.
1244      [DBG$K_PRIMARY_DESC]:
1245      BEGIN
1246      MAP
1247      DESC: REF DBG$PRIMARY;
1248
1249      LOCAL
1250      NEW_SUBNODE,
1251      SAVED_PTR,
1252
1253      SUBNODE: REF DBG$PRIM_NODE;
1254
1255      ! First save away a pointer to the subnode and a pointer
1256      ! which will identify when we have looped through all the
1257      ! subnodes. Then release the storage associated with the
1258      ! root node.
1259      SAVED_PTR = DESC [DBG$K_PRIM_FLINK];
1260      SUBNODE = .DESC [DBG$K_PRIM_FLINK];
1261      DBG$REL_MEMORY (.DESC);
1262
1263      ! Loop through the subnodes. After saving a pointer to the
1264      ! next subnode, release the storage for the current subnode.
1265      WHILE .SUBNODE NEQ .SAVED_PTR DO
1266      BEGIN
1267      NEW_SUBNODE = .SUBNODE [DBG$K_PNODE_FLINK];
1268      DBG$REL_MEMORY (.SUBNODE);
1269      SUBNODE = .NEW_SUBNODE;
1270      END;
1271      END;
1272
1273      ! At implementation level 3, we do not expect any other kind
1274      ! of descriptor.
1275      [OTHERWISE]:
1276      $DBG_ERROR ('DBGLANVEC\DBG$NFREE_DESC');
1277
1278      TES;
1279
1280      ! The storage has been freed. Return success.
1281      RETURN ST$K_SUCCESS;
```

; 1292 1414 1 END;

.PSECT DBG\$PLIT, NOWRT, SHR, PIC, 0

24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 0011E P.AAI: .ASCII <24>\DBGLANVEC\<92>\DBG\$NFREE_DESC\ :
43 53 45 44 5F 45 45 52 46 4E 0012D :

.PSECT DBG\$CODE, NOWRT, SHR, PIC, 0

			003C	00000	.ENTRY	DBG\$NFREE_DESC, Save R2,R3,R4,R5	: 1300	
	55	00000000G	00	9E	00002	MOVAB	DBG\$REL_MEMORY, R5	: 1353
	52	04	AC	D0	00009	MOVL	DESC, R2	: 1359
	50	02	A2	9A	0000D	MOVZBL	2(R2), R0	: 1361
7A	8F		50	91	00011	CMPB	R0, #122	: 1367
			06	13	00015	BEQL	1\$: 1388
83	8F		50	91	00017	CMPB	R0, #131	: 1389
			07	12	0001B	BNEQ	2\$: 1390
	65		52	DD	0001D	PUSHL	R2	: 1395
			01	FB	0001F	CALLS	#1, DBG\$REL_MEMORY	: 1397
			3A	11	00022	BRB	5\$: 1398
79	8F		50	91	00024	CMPB	R0, #121	: 1399
			1F	12	00028	BNEQ	4\$: 1407
	54	14	A2	9E	0002A	MOVAB	20(R2), SAVED_PTR	: 1413
	53	14	A2	D0	0002E	MOVL	20(R2), SUBNODE	: 1414
			52	DD	00032	PUSHL	R2	
	65		01	FB	00034	CALLS	#1, DBG\$REL_MEMORY	
	54		53	D1	00037	CMPL	SUBNODE, SAVED_PTR	
			22	13	0003A	BEQL	5\$	
	52		63	D0	0003C	MOVL	(SUBNODE), NEW_SUBNODE	
			53	DD	0003F	PUSHL	SUBNODE	
	65		01	FB	00041	CALLS	#1, DBG\$REL_MEMORY	
	53		52	D0	00044	MOVL	NEW_SUBNODE, SUBNODE	
		00000000'	EE	11	00047	BRB	3\$	
			EF	9F	00049	PUSHAB	P.AAI	
		00028362	01	DD	0004F	PUSHL	#1	
			8F	DD	00051	PUSHL	#164706	
00000000G	00		03	FB	00057	CALLS	#3, LIB\$SIGNAL	
	50		01	D0	0005E	MOVL	#1, R0	
			04	00061	RET			

; Routine Size: 98 bytes. Routine Base: DBG\$CODE + 0461

```
1294 1415 1 GLOBAL ROUTINE DBGSNGET_SYMID (DESC, PARAM2, PARAM3) =
1295 1416 1
1296 1417 1 FUNCTIONAL DESCRIPTION:
1297 1418 1
1298 1419 1 Returns a list of symids contained within a language specific primary
1299 1420 1 or value descriptor.
1300 1421 1
1301 1422 1 This routine calls a language-specific routine based on the language
1302 1423 1 code in the descriptor header.
1303 1424 1
1304 1425 1 FORMAL PARAMETERS:
1305 1426 1
1306 1427 1 desc - A longword containing the address of a language specific
1307 1428 1 primary or value descriptor.
1308 1429 1
1309 1430 1 param2 - The address of a longword to contain the address of
1310 1431 1 the first node in the symid list. Each node in the
1311 1432 1 consists of a two longword block. The first longword
1312 1433 1 is the link field and contains the address of the
1313 1434 1 next node in the list. This field is 0 for the last
1314 1435 1 node in the list. The second longword contains the
1315 1436 1 value of a symid. Each symid that appears in a
1316 1437 1 descriptor should appear once and only once in the
1317 1438 1 symid list.
1318 1439 1
1319 1440 1 param3 - The address of a longword to contain the address of
1320 1441 1 a message argument vector as described on page 4-119
1321 1442 1 of the VAX/VMS system reference, volume 1A
1322 1443 1
1323 1444 1 IMPLICIT INPUTS:
1324 1445 1
1325 1446 1 NONE
1326 1447 1
1327 1448 1 IMPLICIT OUTPUTS:
1328 1449 1
1329 1450 1 In case of a severe error return, a message argument vector is constructed
1330 1451 1 from dynamic storage and returned.
1331 1452 1
1332 1453 1 ROUTINE VALUE:
1333 1454 1
1334 1455 1 An unsigned integer longword completion code
1335 1456 1
1336 1457 1 COMPLETION CODES:
1337 1458 1
1338 1459 1 STSK_SUCCESS (1) - Success. Symid list constructed and returned.
1339 1460 1
1340 1461 1 STSK_SEVERE (4) - Failure. No symid list returned. Message argument
1341 1462 1 vector constructed and returned.
1342 1463 1
1343 1464 1 SIDE EFFECTS:
1344 1465 1
1345 1466 1 NONE
1346 1467 1
1347 1468 2 BEGIN
1348 1469 2 MAP
1349 1470 2 DESC: REF DBGSVALDESC;
1350 1471 2 LOCAL
```

```

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```

```

DIMCNT
NUMBLKS,
SUBCNT,
SYMID_LIST;

```

```

! Pointer to the head of
! the symid list.

```

```

! Implementation level 3 - all languages at this level have common
! descriptors so we construct the symid list here.

```

```

ROUTINE APPEND_TO_LIST (SYMID, SYMID_LIST) : NOVALUE =

```

```

FUNCTION

```

```

This subroutine is used below to append a new symid
to the symid list under construction.

```

```

INPUTS

```

```

SYMID - The symid to be added to the list.
SYMID_LIST - Points to a longword containing a pointer
to the head of the symid list.

```

```

OUTPUTS

```

```

If the symid list was empty, a one-node list will be
created and the SYMID_LIST parameter will contain
a pointer to this one-node list.
Otherwise, the SYMID_LIST parameter is left unchanged
but a node may be added to the list it points to.

```

```

BEGIN

```

```

LOCAL

```

```

LINK_NODE: REF DBG$LINK_NODE, ! Pointer to a node in the
! symid list.
PREV_NODE: REF DBG$LINK_NODE; ! Pointer to a node in the
! symid list.

```

```

! If the symid is zero, do not add it to the list.

```

```

IF .SYMID EQL 0 THEN RETURN;

```

```

! First check whether the given symid is on the list already.

```

```

LINK_NODE = ..SYMID_LIST;

```

```

PREV_NODE = .SYMID_LIST;

```

```

WHILE .LINK_NODE NEQ 0 DO

```

```

BEGIN

```

```

IF .LINK_NODE [DBG$LINK_NODE_VALUE] EQL .SYMID

```

```

THEN

```

```

RETURN;

```

```

PREV_NODE = .LINK_NODE;

```

```

LINK_NODE = .LINK_NODE [DBG$LINK_NODE_LINK];

```

```

END;

```

```

! Allocate space for a new node and put it on the list.

```

```

LINK_NODE = DBG$GET TEMPMEM (DBG$LINK_NODE_SIZE);

```

```

PREV_NODE [DBG$LINK_NODE_LINK] = .LINK_NODE;

```


: 1408 1529 3
: 1409 1530 2

LINK_NODE [DBG\$LINK_NODE_VALUE] = .SYMID;
END;

				000C 00000 APPEND_TO_LIST:			
	52	04	AC D0 00002	WORD	Save R2,R3		1482
			2A 13 00006	MOVL	SYMID, R2		1509
	50	08	BC D0 00008	BEQL	3\$		
	53	08	AC D0 0000C	MOVL	@SYMID_LIST, LINK_NODE		1513
			50 D5 00010	MOVL	SYMID_LIST, PREV_NODE		1514
			0E 13 00012	TSTL	LINK_NODE		1515
	52	04	AQ D1 00014	BEQL	2\$		
			18 13 00018	CMPL	4(LINK_NODE), R2		1517
	53		50 D0 0001A	BEQL	3\$		
	50		60 D0 0001D	MOVL	LINK_NODE, PREV_NODE		1520
			EE 11 00020	MOVL	(LINK_NODE), LINK_NODE		1521
			02 D0 00022	BRB	1\$		1515
00000000G	00		01 FB 00024	PUSHL	#2		1527
	63		50 D0 0002B	CALLS	#1, DBG\$GET_TEMPMEM		
04 A0			52 D0 0002E	MOVL	LINK_NODE, (PREV_NODE)		1528
			04 00032	MOVL	R2, 4(LINK_NODE)		1529
				RET			1530

: Routine Size: 51 bytes, Routine Base: DBG\$CODE + 04C3

: 1410 1531 2
: 1411 1532 2
: 1412 1533 2
: 1413 1534 2
: 1414 1535 2
: 1415 1536 2
: 1416 1537 2
: 1417 1538 2
: 1418 1539 2
: 1419 1540 2
: 1420 1541 2
: 1421 1542 2
: 1422 1543 2
: 1423 1544 2
: 1424 1545 2
: 1425 1546 2
: 1426 1547 2
: 1427 1548 2
: 1428 1549 2
: 1429 1550 2
: 1430 1551 2
: 1431 1552 2
: 1432 1553 2
: 1433 1554 2
: 1434 1555 2
: 1435 1556 2
: 1436 1557 2
: 1437 1558 2

! Initialize the pointer to the symid list.

SYMID_LIST = 0;

! Handle value descriptors separately from primary descriptors.

SELECTONE .DESC [DBG\$B_DHDR_TYPE] OF
SET

! Ordinary value descriptors.

[DBG\$K_VALUE_DESC, DBG\$K_V_VALUE_DESC]:

BEGIN

MAP

DESC: REF DBG\$VALDESC; ! Pointer to a new style value descriptor

APPEND_TO_LIST (.DESC [DBG\$L_DHDR_TYPEID], SYMID_LIST);

APPEND_TO_LIST (.DESC [DBG\$L_DHDR_SYMID0], SYMID_LIST);

END;

! New style Primary Descriptors. Here we have to get symids from
! the root node and all sub-nodes.

[DBG\$K_PRIMARY_DESC]:

BEGIN

MAP

```
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1615
```

```
DESC: REF DBG$PRIMARY;      ! Pointer to the Primary
                              ! Descriptor for which
                              ! a symid list is to
                              ! be constructed.

LOCAL
  SUBNODE: REF DBG$PRIM_NODE;      ! Pointer to a subnode.

! Append the typeid and the symid from the root node.
APPEND_TO_LIST (.DESC [DBG$L_DHDR_TYPEID], SYMID_LIST);
APPEND_TO_LIST (.DESC [DBG$L_DHDR_SYMID0], SYMID_LIST);

! Loop through each of the subnodes.
SUBNODE = .DESC [DBG$L_PRIM_FLINK];
WHILE .SUBNODE NEQ DESC[DBG$L_PRIM_FLINK] DO
  BEGIN
    ! All kinds of subnodes have typeids and symids
    ! so we append these.
    APPEND_TO_LIST (.SUBNODE [DBG$L_PNODE_TYPEID], SYMID_LIST);
    APPEND_TO_LIST (.SUBNODE [DBG$L_PNODE_SYMID], SYMID_LIST);

    ! If the subnode is an array node then it also
    ! has typeids in the subscript vector.
    IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_ARRAY
    THEN
      BEGIN
        LOCAL
          SUBVECTOR: REF DBG$PRIM_NODE SUBS;
          APPEND_TO_LIST (.SUBNODE [DBG$L_PNARR_CELLTYPE], SYMID_LIST);
          SUBVECTOR = SUBNODE [DBG$A_PNARR_SVECTOR];
          ! Use whichever is larger, subcnt or dimcnt.
          SUBCNT = .SUBNODE[DBG$B_PNARR_SUBCNT];
          DIMCNT = .SUBNODE[DBG$B_PNARR_DIMCNT];
          IF .SUBCNT GTR .DIMCNT
          THEN
            NUMBLKS = .SUBCNT
          ELSE
            NUMBLKS = .DIMCNT;
          INCR I FROM 0 TO .NUMBLKS-1 DO
            APPEND_TO_LIST (.SUBVECTOR[I, DBG$L_PNSUB_TYPEID],
                          SYMID_LIST);
          END
        ELSE IF .SUBNODE [DBG$B_PNODE_FCODE] EQL RST$K_TYPE_VARIANT
        THEN
          APPEND_TO_LIST(.SUBNODE[DBG$L_PNVAR_TAGID], SYMID_LIST);

        SUBNODE = .SUBNODE [DBG$L_PNODE_FLINK];
      END;
    END;
  END;

! At implementation level 3, we do not expect any other kind
! of descriptor.
```

```
1495 1616 2
1496 1617 2
1497 1618 2
1498 1619 2
1499 1620 2
1500 1621 2
1501 1622 2
1502 1623 2
1503 1624 2
1504 1625 2
1505 1626 1

!
[OTHERWISE]:
$DBG_ERROR ('DBGLANVEC\DBG$NGET_SYMID');

TES;

! The symid list has been constructed. Return success.
.PARAM2 = .SYMID_LIST;
RETURN ST$K_SUCCESS;
END;
```

```
.PSECT DBG$PLIT,NOWRT, SHR, PIC,0
24 47 42 44 5C 43 45 56 4E 41 4C 47 42 44 18 00137 P.AAJ: .ASCII <24>\DBGLANVEC\<92>\DBG$NGET_SYMID\
44 49 4D 59 53 5F 54 45 47 4E 00146

.PSECT DBG$CODE,NOWRT, SHR, PIC,0
03FC 00000
59 C8 AF 9E 00002 MOVAB APPEND_TO_LIST, R9
7E D4 00006 CLRL SYMID_LIST
55 04 AC D0 00008 MOVL DESC, R5
7A 8F 02 A5 91 0000C CMPB 2(R5), #122
07 13 00011 BEQL 1$
83 8F 02 A5 91 00013 CMPB 2(R5), #131
13 12 00018 BNEQ 2$
5E DD 0001A 1$: PUSHL SP
08 A5 DD 0001C PUSHL 8(R5)
69 02 FB 0001F CALLS #2, APPEND_TO_LIST
5E DD 00022 PUSHL SP
0C A5 DD 00024 PUSHL 12(R5)
69 02 FB 00027 CALLS #2, APPEND_TO_LIST
00A0 31 0002A BRW 12$
79 8F 02 A5 91 0002D 2$: CMPB 2(R5), #121
03 13 00032 BEQL 3$
0081 31 00034 BRW 11$
5E DD 00037 3$: PUSHL SP
08 A5 DD 00039 PUSHL 8(R5)
69 02 FB 0003C CALLS #2, APPEND_TO_LIST
5E DD 0003F PUSHL SP
0C A5 DD 00041 PUSHL 12(R5)
69 02 FB 00044 CALLS #2, APPEND_TO_LIST
52 14 A5 D0 00047 MOVL 20(R5), SUBNODE
50 14 A5 9E 0004B 4$: MOVAB 20(R5), R0
50 52 D1 0004F CMPL SUBNODE, R0
79 13 00052 BEQL 12$
5E DD 00054 PUSHL SP
0C A2 DD 00056 PUSHL 12(SUBNODE)
69 02 FB 00059 CALLS #2, APPEND_TO_LIST
5E DD 0005C PUSHL SP
10 A2 DD 0005E PUSHL 16(SUBNODE)
```

69		02	FB	00061	CALLS	#2, APPEND TO LIST	
01	09	A2	91	00064	CMPB	9(SUBNODE), #T	1587
		3B	12	00068	BNEQ	9\$	
		5E	DD	0006A	PUSHL	SP	1592
	24	A2	DD	0006C	PUSHL	36(SUBNODE)	
49		02	FB	0006F	CALLS	#2, APPEND TO LIST	
53	28	A2	9E	00072	MOVAB	40(R2), SUBVECTOR	1593
56	1F	A2	9A	00076	MOVZBL	31(SUBNODE), SUBCNT	1595
58	1B	A2	9A	0007A	MOVZBL	27(SUBNODE), DIMCNT	1596
58		56	D1	0007E	CMPL	SUBCNT, DIMCNT	1597
		05	15	00081	BLEQ	5\$	
57		56	D0	00083	MOVL	SUBCNT, NUMBLKS	1599
		03	11	00086	BRB	6\$	
57		58	D0	00088	5\$: MOVL	DIMCNT, NUMBLKS	1601
54		01	CE	0008B	6\$: MNEGL	#1, I	1603
		0F	11	0008E	BRB	8\$	
		5E	DD	00090	7\$: PUSHL	SP	
50	54	14	C5	00092	MULL3	#20, I, R0	
		10	A043	9F	00096	PUSHAB	16(R0)(SUBVECTOR)
			9E	DD	0009A	PUSHL	@(SP)+
	69	02	FB	0009C	CALLS	#2, APPEND TO LIST	
ED	54	57	F2	0009F	8\$: AOBLS	NUMBLKS, I, 7\$	
		0E	11	000A3	BRB	10\$	1587
	13	09	A2	91	000A5	9\$: CMPB	9(SUBNODE), #19
			08	12	000A9	BNEQ	10\$
			5E	DD	000AB	PUSHL	SP
		1C	A2	DD	000AD	PUSHL	28(SUBNODE)
	69	02	FB	000B0	CALLS	#2, APPEND TO LIST	
	52	62	D0	000B3	10\$: MOVL	(SUBNODE), SUBNODE	1610
		93	11	000B6	BRB	4\$	1575
		00000000'	EF	9F	000B8	11\$: PUSHAB	P.AAJ
			01	DD	000BE	PUSHL	#1
		00028362	8F	DD	000C0	PUSHL	#164706
00000000G	00	03	FB	000C6	CALLS	#3, LIB\$SIGNAL	
08	BC	6E	D0	000CD	12\$: MOVL	SYMID LIST, @PARAM2	1624
	50	01	D0	000D1	MOVL	#1, R0	1625
			04	000D4	RET		1626

; Routine Size: 213 bytes, Routine Base: DBG\$CODE + 04F6


```
: 1507      1627 1 GLOBAL ROUTINE DBG$NINITIALIZE : NOVALUE =
: 1508      1628 1
: 1509      1629 1 FUNCTION
: 1510      1630 1     This routine calls language specific initialization routines. This is
: 1511      1631 1     done before each command is processed to guarantee the integrity of the
: 1512      1632 1     language specific machinery.
: 1513      1633 1
: 1514      1634 1 FORMAL PARAMETERS:
: 1515      1635 1
: 1516      1636 1     NONE
: 1517      1637 1
: 1518      1638 1 IMPLICIT INPUTS:
: 1519      1639 1
: 1520      1640 1     NONE
: 1521      1641 1
: 1522      1642 1 IMPLICIT OUTPUTS:
: 1523      1643 1
: 1524      1644 1     NONE
: 1525      1645 1
: 1526      1646 1 ROUTINE VALUE:
: 1527      1647 1
: 1528      1648 1     NOVALUE
: 1529      1649 1
: 1530      1650 1 COMPLETION CODES:
: 1531      1651 1
: 1532      1652 1     NONE
: 1533      1653 1
: 1534      1654 1 SIDE EFFECTS:
: 1535      1655 1
: 1536      1656 1     NONE
: 1537      1657 1
: 1538      1658 2 BEGIN
: 1539      1659 2 RETURN;
: 1540      1660 1 END;
```

0000 00000
04 00002.ENTRY DBG\$NINITIALIZE, Save nothing
RET: 1627
: 1660

; Routine Size: 3 bytes, Routine Base: DBG\$CODE + 05CB

; 1541 1661 0 END ELUDOM

.EXTRN LIB\$SIGNAL

PSECT SUMMARY

Name	Bytes	Attributes
DBG\$OWN	4	NOVEC, WRT, RD ,NOEXE,NOSHR, LCL, REL, CON, PIC,ALIGN(2)

DBGLANVEC
V04-000

I 16
16-Sep-1984 01:24:56
14-Sep-1984 12:17:01

VAX-11 BLISS-32 V4.0-742
[DEBUG.SRC]DBGLANVEC.B32;1

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(14)

: DBG\$PLIT
: DBG\$CODE

336 NOVEC,NOWRT, RD ; EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)
1486 NOVEC,NOWRT, RD ; EXE, SHR, LCL, REL, CON, PIC,ALIGN(0)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
-\$255\$DUA28:[SYSLIB]LIB.L32;1	18619	6	0	1000	00:01.9
-\$255\$DUA28:[DEBUG.OBJ]STRUCDEF.L32;1	32	0	0	7	00:00.1
-\$255\$DUA28:[DEBUG.OBJ]DBGLIB.L32;1	1545	110	7	97	00:02.0
-\$255\$DUA28:[DEBUG.OBJ]DSTRECRDS.L32;1	418	3	0	31	00:00.3
-\$255\$DUA28:[DEBUG.OBJ]DBGMSG.L32;1	386	2	0	22	00:00.3

COMMAND QUALIFIERS

: BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:DBGLANVEC/OBJ=OBJ\$:DBGLANVEC MSRC\$:DBGLANVEC/UPDATE=(ENH\$:DBGLANVEC)
: Size: 1486 code + 340 data bytes
: Run Time: 00:32.0
: Elapsed Time: 01:49.9
: Lines/CPU Min: 3116
: Lexemes/CPU-Min: 11001
: Memory Used: 181 pages
: Compilation Complete

0084 AH-BT13A-SE
VAX/VMS V4.0

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